

D&T Overview

	Autumn	Spring	Summer
Year 1	Structures Building a Habitat	Mechanisms Moving Vehicles	Food Technology Fruit Kebab
Year 2	Textiles Design Clothes	Structures Building Bridges	Food Technology Pizza
Year 3	Structures Stone Age Dwelling	Food Technology Cottage Pie	Textiles Viking Purse Computing (Summer 1) Cooling Fans
Year 4	Food Technology Flavoured Bread	Mechanical Systems Shaduf Computing (Spring 2) Milo the Science Rover	Electrical Systems Alarms
Year 5	Food Technology Chocolate	Mechanical Systems Headstocks Computing (Spring 1) Grabbing Objects and Space Exploration	Textiles Stuffed Toy
Year 6	Food Technology Moussaka	Structures Anderson Shelter	Electrical Systems Fairground Ride Computing (Summer 2) Volcano Alert - Predator and Prey

